

STOW CITY COUNCIL

LEGISLATIVE AGENDA

April 25, 2019

7:00 P.M.

	<u>ACTION TAKEN</u>	<u>ORDINANCE NO. 2018-</u>	<u>READINGS GIVEN</u>
RIEHL	_____	Ord. 83 – Matching Fund Policy for New SKiP Playground – 3 <sup>rd</sup> Rdg. 8/9/18 – Tabled 8/9/18	_____
RIEHL	_____	Ord. 90 – Creation of the SKiP Park Committee - 1 <sup>st</sup> Rdg. 7/26/18 – Tabled 8/9/18	_____
	<u>ACTION TAKEN</u>	<u>ORDINANCE NO. 2019-</u>	<u>READINGS GIVEN</u>
RIEHL	_____	Ord. 41 – Charter Amendment – Term Limits for Planning Commission Members - 2 <sup>nd</sup> Rdg. 3/18/19	_____
RASOR	_____	Ord. 55 – Amend Code – Creation of the Seasons Road Overlay District - 2 <sup>nd</sup> Rdg. 4/11/19 – P.H. 5/9/19 at 5:30 p.m.	_____
RASOR	_____	Ord. 56 – Rezoning – Ray Fogg Building Methods, Inc. – Six Acres of Lot #4 in the Seasons Business Park – 2 <sup>nd</sup> Rdg. 4/11/19 – P.H. 5/9/19 at 5:45 p.m.	_____
RASOR	_____	Res. 57 – Site Plan & Variance Approval – Ray Fogg Building Methods, Inc. - Industrial Building – Seasons Business Park – 2 <sup>nd</sup> Rdg. 4/11/19	_____
RIEHL	_____	Res. 67 - Authorize Purchase Agreement – Quatraro Property – 3940 Darrow Rd. 1 <sup>st</sup> Rdg. 4/11/19	_____
HARRISON	_____	Ord. 68 – Additional Funding for the City’s Road Program	_____
D’ANTONIO	_____	Res. 69 – CRA Tax Incentive Agreement – Seasons Business Center Four, LLC - Industrial Building on Scarlet Lane	_____
D’ANTONIO	_____	Ord. 70 – Authorize Expenditure – Mack Industries – Pre-Ordering of Manholes & Catch Basins	_____

KEY:

- |                   |                       |
|-------------------|-----------------------|
| A - Adopted       | T - Tabled            |
| D - Defeated      | W - Withdrawn         |
| R - Reading Given | V - Vacated           |
| H - Held          | RT - Remains on Table |

**TO ALL PERSONS WITH DISABILITIES:**

The City of Stow will make the transaction of all city business accessible via any reasonable accommodation. Please contact the Clerk of Council forty-eight (48) hours in advance for the necessary arrangements.